

-----  
Title: House of the Centaur

Author:  
-----

A large Order of Knights who dedicated themselves to the defense of the city of Trinsic and all surrounding areas. When a horde of monsters laid siege to the walls of Trinsic, the Order harried them from behind, fighting them in hit and run maneuvers before evaporating into the forests. As wave after wave of foul creatures pounded the walls of the city, the brutally efficient assaults of the Knights began to take a toll on the rear and flanks of the army of ettins, orcs, and ogres outside Trinsic. As the siege began to break on the walls of the city and the deadly defenses of the Trinsic Paladins, the monsters themselves sought sanctuary and retreat in the surrounding forests. The Order of Knights harried them mercilessly, tracking the monsters as they dispersed, and decimated the retreating army of creatures. When the rout was complete, and the Knights returned to Trinsic to join up with the city's defenders, they were hailed as heroes and given much credit for the victory. The Commander of the Knights, Sir Walton Pembroke, was elevated to Lordship of his own Noble House as a reward for the brave service of

he and his men. They  
were named for the  
Centaur, in deference to  
the mystical and fearful  
aura they had achieved  
while stalking the  
terrified monsters  
throughout the Trinsic  
forests.